BUNBURY AND DISTRICTS SOFTBALL ASSOCIATION (INC)

GROUND RULES 2022/2023

BADSA would like to remind the softball community that smoking, including the use of e-cigarettes and vaporising units, is prohibited anywhere within the grounds of the Bunbury & Districts Softball Facility and any of it's playing fields.

Anyone caught smoking or vaping on the premises will be asked to leave the complex.

The above activities will only be permitted at the far end of each car park either side of the pavilion.

Version: Version 1

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Table of Contents

1.	Softball WA Registration of Players & Officials	. 3
2.	BADSA Membership	. 5
3.	BADSA's Age Definitions	. 6
4.	Player Clearances & Permits (Ref: Softball WA Regulations: Section 4)	. 7
5.	Team Nominations	. 7
6.	Game Fees	. 7
7.	Forfeit Games	. 8
8.	Scorecards and Game Results	. 8
9.	Uniforms	. 9
10.	Players	10
11.	Fixture Games	11
12.	Training on Diamonds (to be reviewed once cut-outs are in place)	12
13.	Protests	12
14.	Misconduct	12
15.	Umpires	13
16.	Bleeding Players – Blood Rule (Ref: ASF Rule Book: Rule 4 Section 9)	14
17.	Cancellation of Games & Interrupted Games	14
18.	Home Team Diamond Duties:	15
19.	Fines	15
20.	Alcohol	16
21.	Function Room/Bar Area	16
22.	Reporting of any injuries to an insured member/player	16
Little	e League Softball Ground Rules 2022/2023	17

Version: Version 1

Board approval on: 16 August 2022

1. Softball WA Registration of Players & Officials

All players & officials must complete the online registration process before taking the field on or before their 3rd playing date.

It is an insurance requirement that registration is completed before playing.

All players & officials who wish to participate in BADSA's competitions must be a financial member of the Association.

All new players & officials to the BADSA competition must complete a BADSA membership application form before their 3rd playing date.

Clubs will only be able to nominate one team per grade, if this obligation is fulfilled, then a Club will be permitted to nominate another team in either grade.

Exception: see Note 1(a)

All registrations will be audited by the Association Registrar.

Note (1a) BADSA Short Term/Occasional Player/Official By-Law (still being discussed)

- Short Term/occasional Player/Official: A person who may wish to try the game or help out in an official role but is unsure if they will continue for more than 2 games. A person, who may on short notice, be required to make up team numbers.
- Cannot be a person who is already registered or has been registered with a BADSA
 Team or Softball WA within the last 4 years. A formal requests can be lodged on
 special circumstances to waive this point, but it will be at the discretion of the Board.
- The player may take the field for a maximum of 2 games/per season.
- The player is not required to be registered online for these 2 games.
- The player cannot take the field without a signed waiver (provided by BADSA).
- Claims cannot be made retrospectively (I.E Person injured in second game so person registers & pays fees and then expects to get covered).
- The signed waiver releases BADSA from liability from any injuries that may occur.
- Short Term/occasional players/Officials are not financial members of BADSA and therefore are not eligible to make an insurance claim, invoke member rights or be entitled to the privileges of the Club.
- If a Short Term/occasional player/Official wish to take part in further games they must complete and submit a BADSA membership form and register on RevSport on or before taking the field for their third (3rd) game. BADSA membership fees must be paid by the date specified by the BADSA Treasurer.

Version:	Version 1
Board approval on:	16 August 2022
Date Reviewed	16 August 2022

SOFTBALL WA REGISTRATION FEES SEASON 2022/2023

Softball WA Categories & Fees 2022-2023	Fee
SENIOR PLAYER:18 YEARS & OVER	\$48.52
JUNIORS: 17 YEARS OR YOUNGER AS @ 31st DECEMBER OF SEASON COMMENCEMENT	\$24.31
SUB-JUNIORS: 13 YEARS OR YOUNGER AS @ 31 ST DECEMBER OF SEASON COMMENCEMENT	\$24.31
OFFICIAL - COACH, UMPIRE, SCORER	\$21.60
OFF-DIAMOND- Individuals registered with Softball Australia, Member States or Associate Members in a capacity other than those referred to in clauses 3.4.1(a) and 3.4.1(b), and include, but are not limited to, individuals in an administrative, volunteer, support or team manager capacities. These individuals are required to pay a subscription fee to Softball Australia and will have limited access to the benefits of membership.	\$21.60

Version: Version 1

Board approval on: 16 August 2022

2. BADSA Membership

All persons holding a position within the BADSA Organisation or participating in any BADSA sanctioned softball competition must be a financial member of the Association.

Exception: see Note 1(a)

Membership requirements do not apply to Teeball players.

BADSA membership categories & fees

Membership of The Association shall consist of the following categories:

Ordinary Member: \$15

Persons 18 years and over must complete a membership form as an Ordinary Member and subscription fee will be included in capitation fee when registering on RevSports.

This category of member has the authority to invite (5) guests to the Association

- Entitled to hold office
- Entitled to vote
- 50% reduction in facility hire fees
- Entitled to 'Members Only' events or offers

Junior Member: \$5

Persons under the age of 18 years must complete a membership form as a Junior Member and subscription fee will be included in capitation fee when registering on RevSports.

- 1. This membership will require a sporting affiliation but shall have no voice in the management of The Association and shall not be entitled to hold any office or hold voting rights.
- 2. This category of member does not have the authority to invite guests to The Club.
- 3. Any Junior Member on attaining the age of 18 years wishing to remain a member of The Association shall be granted the appropriate club membership and shall pay the full subscription as set down from time to time.

Life Member:

The holder of Life Membership shall be entitled to all privileges of an Ordinary Member and be <u>EXEMPT</u> from any membership fee.

Members must be prepared to produce their membership credentials at any time upon request when using the privileges of the Association.

Version:	Version 1
Board approval on:	16 August 2022
Date Reviewed	16 August 2022

3. BADSA's Age Definitions

The following age definitions apply to all BADSA's under age competitions:

<u>Under 18 – Junior League</u>

A player turning 18 on or before 31st December of the year the season commences is ineligible to participate in the Junior League competition.

Under 14 - Little League

A player turning 14 on or before 31st December of the year the season commences is ineligible to participate in the Little League competition.

Teeball – Subbies

A player must turn 8 years old before 30 June 2023 but not turn 10 years old, to be eligible to participate in the Teeball Subbies competition.

Teeball – Nippers

A player must turn 5 years old before 30 June 2023 but not turn 8 years old, to be eligible to participate in the Teeball Nippers competition.

Junior Players:

- 1. To be eligible to play in the senior competition a sub junior player must turn thirteen (13) years prior to the 31 of December of the year the season commences.
- 2. Parents/guardians must sign their child's registration/consent form permitting their child to play in the senior competition.
- 3. A Junior is permitted to play for another club if there is no pathway for them to play under their registered club. Club to notify the Board of the players intention prior to this taking affect.

Clubs can apply to the Board in writing for a player to remain in a lower age competition. The Board will take into consideration the player's skills and ability and it is at the discretion of the Board to grant approval.

Version:	Version 1
Board approval on:	16 August 2022
Date Reviewed	16 August 2022

4. Player Clearances & Permits (Ref: Softball WA Regulations: Section 4)

CLEARANCES AND PERMITS DEFINITIONS:

PERMIT: A permit is a condition for a registered member playing in two or more competitions, with different clubs, or in another affiliated associated competition during one financial year.

CLEARANCE: A clearance is an unconditional transfer of a player from one club to another club.

5. Team Nominations

Each team who wishes to participate in the BADSA Competition must complete the Team Nomination Form in full. All team nomination forms must be handed to the Registrar by the specified date.

Non refundable team nomination are (must accompany your team nomination form):

- Senior team \$150
- Junior Teams \$100
- Teeball Teams \$50

6. Game Fees

Games fees will be set at the discretion of the BADSA Board and will be due in three (3) installments. The Registrar will advise each club/team of the installment dates and amounts owing.

Team Game Fees - Season 2022/2023 (not inclusive of team nomination)

Senior Teams	\$1,250
Junior U18 & U14	\$650
Teeball	\$250

Senior Nomination (1 per club):

- Entitles Club to 1 x free venue hire for an approved function
- Entitles Club to 1 x free venue hire for Club AGM.

Installments are due on or before the following dates:

- Installment 1 Saturday, 8 October 2022
- Installment 2 Saturday, 26 November 2022
- Installment 3 Saturday, 11 February 2023

An invoice will be issued by the Treasurer which will have banking details attached.

Version:	Version 1
Board approval on:	16 August 2022
Date Reviewed	16 August 2022

^{**}Permit & clearances must be completed on line before the player can take the field

7. Forfeit Games

If any Team is not ready to play after 10 minutes from the scheduled start time the umpire will deem a forfeit against the offending Team

On a forfeited game, the forfeiting team will still be required to pay the game fee. The winning team will be refunded their game fee at the end of the season by the Treasurer. The winning team must complete the scorecard in full to obtain the forfeit points. The team not forfeiting shall be awarded a seven (7) nil (0) score and the four (4) premiership points.

If within forty-eight hours of a scheduled fixture a Club/ Team, after exploring all avenues to avoid a forfeit, are unable to field a side the Club should contact the Association President or Registrar to inform them of the situation.

Once the Association's Registrar or President has been informed of the forfeit the decision will be irreversible.

Once the Association President or Registrar has been informed the opposing team does not have to appear at the grounds to gain game points but must still complete the score card. Once the appropriate people have been informed the decision will be irreversible.

Avoiding a Forfeit- Fill in Players

To prevent the likelihood of a forfeit, teams will be permitted to use players from other Clubs/ Teams up to a maximum of two (2) players.

Registered team members must be played at all times before any fill in player are used. Fill in players must be identified on score cards with the words 'fill in' indicated against their names and must field in the outfield and bat in the last two positions of the batting line up.

The numbers of fill in players are to make up the Team to nine (9) players:

Senior Team:

- Team has eight (8) players plus an U18 pickup.
- Team has seven (7) players pick up one (1) player and an U18 pickup.
- Team has six (6) players pick up two (2) players and an U18 pickup.

U18 Team:

- Team has eight (8) players plus an U14 pickup.
- Team has seven (7) players pick up one (1) player and an U14 pickup.
- Team has six (6) players pick up two (2) players and an U14 pickup.

<u>NOTE</u>: A regulation game can be played with 8 players in BADSA competitions. Fill in players are <u>not eligible</u> for MVP votes for that game.

Versio	n:	Version 1
Board	approval on:	16 August 2022
Date R	eviewed	16 August 2022

8. Scorecards and Game Results

Each team must supply their own scorer (unless prior arrangements have been made with opposing scorer). Scorers are to verify scores at the end of the game to ensure that they match. At least one scorer must use a scorebook.

Two (2) scorecards will be issued per game and must be completed by both teams. All score cards are to be completed by both teams prior to the commencement of the game. Score cards must show the players surname and given names (*no "nick names"*) of the players participating in the game along with the player's uniform number (if the re enter option is going to be used) and playing position.

Reserves are not to be entered on the score card until they enter the game. They are then entered on the bottom of the line-up with the rest of the card remaining the same. Both score cards at the end of the game must show the same result and are to be signed by the plate umpire.

Umpires and scorers are not required to vote for best players this season as MVP and R/U MVP recipients will be determined by stats with the introduction of iScore. The MVP is to be decided by stats it is up to the club to provide these stats to the Registrar upon request.

Coaches are to vote 2 points for one player or one point for 2 players to decide on the 'Coaches Choice Award' presented on the Gala night. These voting slips will be available with the scorecards and are to be returned to the red box once completed.

9. Uniforms

All players for a team must wear the same uniform – pants and tops as *per Rule 3, Section 8 of the ASF rule book.* Non playing coaches, scorers and managers are not required to wear uniforms but must wear enclosed shoes whilst on the ground or in the dug outs. Caps/hats are mandatory for men and optional for women however those that are worn must be alike and of club colours and must be worn properly. Undershirts, if worn, are to be of club colours. Trim on pants need not be identical however the main colour of the pants must be the same for all team members. All socks must be the same colour.

All players must be in full uniform by the individuals 3rd playing fixture, failure to comply will result in the team being fined \$10.00 per player and one point. Umpire to note the offending player on score card. Umpire to notify the offending team of the offence.

Version: Version 1

Board approval on: 16 August 2022

Date Reviewed 16 August 2022

10. Players

Senior competition players are permitted to wear metal cleats (once cut outs are in place).

Umpires to police compliance & if a player is found to be non-compliant the plate umpire will request the offending player to be temporally substituted out of the game to change footwear. This will not be recorded as a substitution on the score or line- up card. If a temporary substitution is unavailable the game will continue one short until the necessary change in footwear has been completed.

If the request to change footwear is refused the offending player is to be removed from game.

Senior Players

Senior players are only permitted to play one (1) game in one (1) fixture week, exceptions:

- The player is playing as a 'fill in' for another team to help prevent a forfeit
- A double header is fixtured the senior player may play two (2) games.

Once a senior player has played more than six fixtured games in the season for a highest grade that player must remain in the higher grade for the remainder of the season. On commencement of finals once a player participates in a final game they must remain in that grade.

No senior players can play for two (2) teams in the same grade or competition for the same club in any one (1) fixture season unless clearance approved through RevSport. A player whose name appears on the score card for the winning team of a forfeited game shall be considered as playing in that game.

Exception: Fly in Fly out members will be required to play (3) games to qualify for finals. Exception will be granted upon a written request to BADSA along with any requested supporting document/s.

Juniors U18

There is no limit to the number of games an Under 18 player can play in one (1) fixture for their registered club. An U18 player is permitted to play finals multiple grades.

To qualify for finals a player must have played a minimum of five (5) games for their club in that grade and be a Softball WA registered & a financial member of BADSA.

Version: Version 1

Board approval on: 16 August 2022

Date Reviewed 16 August 2022

11. Fixture Games

The team mentioned first (1st) on the fixtures is deemed "Home Team" and shall take position on the Third (3rd) Base side of the diamond and will field first. The "Away Team" shall take position on the First (1st) Base side of the diamond and bat first.

All games shall be governed by the current rules as set out by ASF. The current ASF run ahead rule (Rule 5 sec 6) shall apply.

- 15 runs after 3 innings
- 10 runs after 4 innings
- 7 runs after 5 innings

All games shall be one (1) hour and thirty (30) minutes or seven (7) innings whichever is the shorter. All time is to be monitored according to the plate umpire.

A new innings must not commence if 10 minutes or less remain in the game. If a new innings is commenced it must be completed or when the winning run crosses the home plate.

Grand finals are to be:

- U14 games are to be an 1 hour and 15 minutes (or refer to above)
- U18 games are to be an hour and a half or 7 innings
- Senior games are to be 7 innings

Speed up Rule (Ref: ASF Rule Book: Rule 4 Section 9 – TEMPORARY RUNNER)

A Temporary Runner is legal for a catcher, of record from the previous half inning, who is on base with two (2) out. The following provisions apply:

- a) It is optional for the offensive team manager;
- b) The Temporary Runner may be used any time after the 2nd out occurred;
- c) The Temporary Runner is the player scheduled to bat last and who is not on base at the time the option is taken.

Note: If an incorrect player is used as a Temporary Runner, the error shall be corrected when noticed without penalty.

Games may commence if a team only has eight (8) players. The ninth (9th) player may enter the game at any time during the first two (2) innings.

The players name must not be entered on the scorecard/scorebook/lineup card until that player is present at the Team's bench/dugout

Version:	Version 1
Board approval on:	16 August 2022
Date Reviewed	16 August 2022

Umpires & Scorer's must be notified prior to the game commencing of the possibility of a late arrival and also when the player arrives at the team's bench/dugout and when the player enters the game.

If by the completion of two (2) complete innings the ninth (9th) player has not been entered into the game, the team must complete the game with only eight (8) players. A team is not permitted to continue to play with less than eight (8) players.

If a team starts with nine (9) players they must finish the game with nine (9) players *unless* a player becomes injured and cannot continue to play the game. A team is not permitted to continue to play with less than eight (8) players.

If at any time a team plays with only eight (8) players then the ninth (9th) player will become an automatic out when it's their turn to bat.

BADSA supplied game balls must be used during all games. Individual Club balls must not be entered into a game at any time. It is the Umpires responsibility to enforce this.

12. Training on Diamonds

Club/Team training is permitted on the diamonds on the condition the cutouts are raked and left in the same condition as before the training commenced. If the diamond is left in poor condition then a **\$250** fine will be imposed on any offending Team/Club found in breach of this ground rule.

13. Protests

All protests are to be lodged in writing to BADSA Registrar within forty-eight (48) hours of the incident and shall comply with Rule 11 in the current ASF rule book.

The protest and dispute committee is to be held in conjunction with the Constitution section 6.8. The appeals committee is to be held in conjunction with the Constitution section 9.2.2 and shall comprise of an independent chairperson and one committee member from each club excluding the clubs that are involved in the incident. If a club committee member neglects to attend the hearing the club will incur a \$100 fine.

14. Misconduct

Any person acting in the manner unbefitting to the game will be liable to suspension in accordance with the BADSA disciplinary procedure (Appendix A). In the event of an umpire reporting a person for misconduct, such person shall be removed from the game

Version:	Version 1
Board approval on:	16 August 2022
Date Reviewed	16 August 2022

immediately and the report is to be recorded on both score cards. The umpire is then required to submit in writing a report to BADSA Secretary 24hrs prior Tribunal hearing.

Any person lodging a written complaint/report shall be required to attend all hearings as set out by the committee to resolve the issue. Failure to attend will result in the committee's own judgment of the complaint.

15. <u>Umpires</u>

One (1) plate umpire and two (2) base umpires will be designated as per the fixture and shall be present on the diamond at least five (5) minutes before the commencement of the game.

All umpires are required to wear enclosed shoes at all times. The plate umpire must wear the following protective equipment, face & throat protector or a helmet that combines these items, leg protectors and chest plate. Failure to comply will impact the individual's ability to utilise the Associations insurance cover should an injury occur whilst umpiring.

Plate umpires are to ensure both score cards read the same on completion of the game and both cards are signed.

Failure to complete umpiring duties will result in the loss of two (2) premiership points and possibly a monetary fine (at the discretion of the Board).

Umpires, base or plate, are not permitted to carry mobile phones whilst undertaking umpiring duties. Plate umpires must endeavor to commence the game at the stated commencement time. The plate umpire must keep track of the game using a clicker. All game balls are to be returned to the bar by the plate umpire after the completion of each game to receive a BADSA payment voucher.

Version: Version 1

Board approval on: 16 August 2022

16. Bleeding Players – Blood Rule (*Ref: ASF Rule Book: Rule 4 Section 9*)

If a player is injured in such a manner that bleeding occurs the game is to be immediately stopped. The game shall not start until the injured player is removed or the bleeding stops and the blood has been removed from the playing area. Any lost time will not be added to the game. If the bleeding cannot be controlled within a reasonable time, a player who is not in the current lineup may replace the bleeding player. Any player who is on the card, including those who have previously been in the game and been substituted may take this place.

If the bleeding player is unable to resume by the end of the innings following the innings in which the injury occurred, i.e.; if the shortstop is injured in the top of the third, that player has until the end of the fourth innings to resume, then a legal substitution must be made with a player who has not been in the game. Any clothing or equipment that is bloodstained shall immediately be replaced or removed from the game. If a player continues without a playing shirt, or with a different number, it should be noted on the scorecard, without penalty.

17. Cancellation of Games & Interrupted Games

Any two (2) BADSA directors may cancel a game before it's due to commence. The plate umpire shall have sole discretion of cancelling the game once playing has commenced and is urged to consult with board members before doing so. In the event of a game being cancelled:

- (a) **before** the first pitch has been delivered no points to be awarded to either team and the next time the two teams play each other the points will be doubled.
- (b) *after* the completion of three (3) or more innings revert to the last completed innings and score to stand.
- (c) If officially contacted by the Registrar or President forty eight (48) hours prior to the forfeit of a fixture, the opposing team does not have to appear on the ground to gain game points but they must complete the score card.

If a game is cancelled due to unforeseen circumstances then the next fixture game between the two (2) teams shall be played for double points or the points can be split on agreement from both teams. In the case of this being the last fixture of the season the game must be rescheduled to be played before the finals.

Interrupted Game

During a game should play be interrupted due to light failure/ passing storm, rain etc then the plate Umpire, will at the resumption of play add the time lost onto the scheduled finishing time as long as the delay is no more than 10 minutes. Should the interruption continue for greater than 10 minutes the game will then be cancelled.

Version:	Version 1
Board approval	on: 16 August 2022
Date Reviewed	16 August 2022

- If three (3) or more innings have been completed it becomes a regulation game and the score at the last completed innings stands.
- If not a regulation game then the next fixture game between the two (2) teams shall be played for double points. In the case of this being the last fixture of the season the game will be rescheduled by BADSA to be played before the finals.

18. Home Team Diamond Duties:

- Maintain diamond as per diamond procedure immediately after each game.
- Pack up diamond gear and store in umpires room.

In the event where our gazebos are in use it is each team's responsibility to dismantle and store in the storage shed at the end of the day/night.

All Teams are responsible for clearing all rubbish from their dugout/bench immediately following their games.

19. <u>Fines</u>

In the event of any club/team failing to pay the necessary fee and/or fines, BADSA will advise the club/team concerned that they are un-financial. Should the club/team not be financial by a date stipulated by BADSA then any games that the club/team plays shall be deemed a forfeit.

Fines imposed may be for the following breaches (discretion of the Board):

a)	Not supplying a plate umpire	\$50 & Loss of two (2) points
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b) Not supplying a base umpire \$30 & Loss of one (1) point per umpire

c) Forfeiting three (3) games in a row Team deregistered

d) Playing an unregistered player Loss of two (2) points per game e) Players not in uniform \$10 per player & loss of 1 point

f) Plate umpire not completing scorecard loss of umpiring payment (if applicable)

g) Alcohol in/on bench/ dug outs 7 nil forfeit & \$100 fine

h) Failure to provide a scorer loss of 2 points

i) Not maintaining diamond \$250

j) Playing an illegal (un-cleared) player
 k) Playing a BADSA un-financial player
 50 & Loss of two (2) points

Team not performing diamond duties \$50Club nonattendance to disciplinary hearing \$100

Note: Where a Club is named to umpire and not a specific Team and fail to fulfill their umpiring obligations any points deducted will be off the highest ladder ranked team in that Club.

Version: Version 1

Board approval on: 16 August 2022

Date Reviewed 16 August 2022

All fines tabled at monthly board meetings must be paid before the next meeting or the club/team involved shall be deemed un-financial. It's is at BADSA's discretion as to whether the fines and further penalties be imposed after further investigations.

20. Alcohol

The Bunbury and Districts Softball Association is a licensed premise and therefore there is strictly **NO BYO**. Alcohol may only be consumed within our designated licensed area. Consumption of any alcohol is not permitted beyond the signed licensed area.

21. Function Room/Bar Area

The wearing of playing uniforms within the function/bar area will be permitted during playing days/nights however cleat type playing footwear must not be worn within these areas. Please ensure your shoes are free from grass, mud, dirt and sand etc before entering inside.

Gear/Tote bags and playing equipment are not to be stored in the function room.

22. Reporting of any injuries to an insured member/player

Any injuries sustained during a BADSA fixture, regardless of severity <u>must</u> be documented on the score cards & signed off by the plate umpire, the injured member/player & both scorers.

The **President** or **Registrar** <u>must</u> also be notified immediately. A member/player injury form <u>must</u> also be completed for insurance purposes. These forms are available from the Bar Manager and are located in the bar or from your Club itself.

Version: Version 1

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Little League Softball Ground Rules 2022/2023

Little League – 14 & under (as at 31.12.2022)

The Bunbury & Districts Junior Softball competition adhere to the current rules and regulations of Softball Australia. All rules apply in conjunction with Bunbury & Districts Softball Association (Inc) 2022/2023 ground rules. We have also compiled some "sub" ground rules which we have modified to be more specific to our junior competition.

Section 1 – Players

- 1. All teams are of mixed gender.
- 2. All players must play in their relevant age group depending on the age cut off as specified above. *Players can also play in higher age group at the discretion of Clubs.*
- 3. All rubbish MUST be removed from your dug out or bench at the end of your game.
- 4. Teams shall be awarded 4 points for a win, 2 points each for a draw.
- 5. ALL games **MUST** start at the scheduled start time.
- 6. Only registered players are permitted to play. Online registration is through RevSport and payment must be completed prior to taking the diamond.

7. FORFEIT GAMES:

If a team has exhausted all avenues to prevent a forfeit leading up to the scheduled game the President or Registrar must be notified NO LATER THAN 8pm the Friday night before.

- a) If a team is not ready to play (5) minutes from the scheduled start time the umpire will deem a forfeit against the offending Team.
- b) The non-forfeiting team will be required to complete a score card in full to obtain the forfeit points.
- c) A score of 7-nil and 4 premiership points will be awarded to the non-forfeiting team.

8. AVOIDING A FORFEIT:

A regulation game can be played with 8 players. A game that starts with 9 players must finish with 9 players.

- a) The use of a player from the Subbies Teeball is allowed to make your 9th player. (Club to seek permission by their parents). This player is not considered a "fill in" player as such and the coach should use their discretion for allocating positions to this younger player. This player should be identified on the score card as "Subbie" for BADSA's record keeping.
- b) Teams will be permitted to use up to a maximum of (2) two "fill in" players from another team/club to prevent a forfeit.
- c) Registered team members must be played at all times before any "fill in" player is used.
- d) "Fill in" players must be identified on the score card with the words "Fill in" indicated against their name.
- e) "Fill In" players must field in the outfield and bat in the last two positions of the batting lineup.
- f) "Fill in" players are NOT eligible for MVP votes for the game they are filling in for.
- g) The number of "fill in" players permitted is to make the team up to a total of nine (9) players:
 - Team has eight (8) players and a Subbie teeball pickup.
 - Team has seven (7) players pickup one (1) player and a Subbie teeball pickup
 - Team has six (6) players pickup two (2) players and a Subbie teeball pickup.

Version:	Version 1
Board approval on:	16 August 2022
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Section 2 – The Game

- 1. All Softball Australia playing rules and BADSA ground rules apply.
- 2. All Little League games shall be 1hr 15mins in duration & shall be timed by use of a digital timer which will be on the scorer's bench (please see point # 8 for time restrictions in last innings)
- 3. The "3 out" side away rule or 6 runs scored over the plate (whichever occurs first).
- 4. If team already has 4 runs and is up to bat with loaded bags and the batter hits a home play continues until the batter crosses the plate. However only 6 runs will count. Scorers may record all relevant statistics.
- 5. Games shall be played with an 11" ball.
- 6. The pitching distance will be set at 40ft.
- 7. NO infield fly apply.
- 8. All games are to be played to time 1 hour and 15 minutes. If the innings is incomplete it will revert back to even digs unless in the bottom half of the final dig and the team up to bat is in front then the score will stand at completion of the game.
- 9. If there is less than 10 minutes to go and the team up to bat is in front at the bottom of that innings, they can choose not to bat. Score will revert to last completed innings.
- 10. Automatic out applies if the team doesn't have a 9th player (as per Softball WA rules)

Section 3 – Your Team

- 1. Coaches should encourage their players to play all positions throughout the season.
- 2. All players present at the game shall be included throughout the game.
- 3. Coaches do not have to rotate their players each inning from infield to outfield.

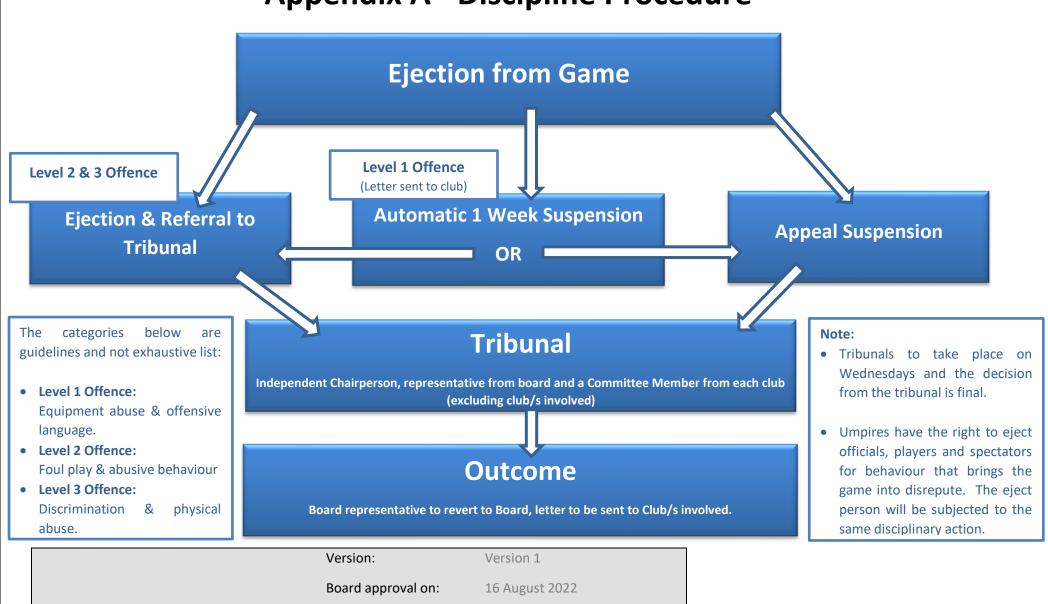
Section 4 – Scoring/voting/umpires

- Umpires and scorers are not required to vote for best players this season as MVP and R/U MVP recipients will be determined by stats with the introduction of iScore.
- 2. All teams are encouraged to score using score books or iScore.
- 3. The Little League games shall be plate & base umpired by the BADSA U18.
- 4. Little League will play for premiership points (Little league ladder)
- 5. A Final series will take place at the end of the season (refer to fixtures).
- 6. All players must have played a minimum of 5 games prior to the commencement of the final series to be eligible to play in finals.

Note: Any injuries (whether minor or major) must be recorded on the score card by the scorer and umpire. The President, Registrar or Treasurer must be notified immediately. Should an injury occur whilst at training the coach should email the President as soon as practicable and advise BADSA of the occurrence.

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Board approval on:	16 August 2022
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Appendix A - Discipline Procedure



16 August 2022

Date Reviewed